



THE NEWS @ CONCORD



TERM 4 2017 ISSUE 73

CONCORD HIGH SCHOOL'S AWARD WINNING NEWSPAPER A TASTE OF HIGH SCHOOL

Story by Brie Thompson



Every year Concord High School holds an Orientation Day for year 6 students to provide them the opportunity to learn about the school, meet key staff and give them a taste of High School. On Tuesday the 5th of December, Concord High School's grounds were filled with many year 6 students, exploring an entirely new environment.

This year our Orientation Day included a number of warm welcomes from the Year Adviser and Principal to parents and students, followed by a variety of fun activities and events. About 221 students from different schools attended Orientation Day.

The students sat through several presentations, firstly from Mrs Engisch, relieving Principal and Ms. Turner their Year 7 Adviser, and Assistant Year Adviser Mr. McKee,



and then were organised into different groups and explored the school, becoming familiar with their new grounds. The students were escorted by the year 10, 2018 Peer Support leaders, where they explored some of the different faculties including TAS, HSIE and Science. Ms. Turner organised interesting activities on the day followed by a drama performance and science experiments.

In TAS, eager newbies baked cupcakes, which was the favourite activity of the day. In Science they witnessed cool experiments, which added spark to the program. In History, they learned about Ancient Egypt and to finish off the day, students enjoyed a catered barbeque lunch from their Concord High peers.

(continued on page 2)



BLUE DATTO
Making sure Year 10 students are road safe ready

p. 7



GAMING DIFFICULTIES
How difficulties should be managed in Games

p. 10



FEELINGS FOR FITNESS
A kick-start to getting yourself fit.

p. 15

In the School

The News @ Concord

Student Newspaper of Concord High



To conclude, with satisfied taste buds, students then watched a brilliant performance from the CAPA faculty. Following this, we bid a fond farewell and they were collected by their proud parents.

Another successful program that our school runs each year is the Head Start Program, which is a program that gives a handful of year 5 students the privilege to experience high school on a weekly basis for 4 weeks.

During term 4, the primary students attend Concord High School and engage in a variety of subjects that are offered for students to trial a high school

lesson. Students experience a range of diverse subjects such as science, journalism, technology and textiles.

Overall, a lot of effort goes into the organisation and running of these events, for which we would like to thank the Concord High School Staff. The program promotes the school links with our local primary schools while also providing rich learning experiences for a group of talented students.



CREDITS

Journalists / Photographers:
 Year 10
 Aylin Cihan
 Ely Corliss
 Ethan Davies
 Rory Hopkins
 William Hughes
 Nicholas Lawrence-Palmer
 Odile Pusenjak
 Trinity Santos
 Brie Thompson
 Sophie-Ann Williams

The News @ Concord
 Term 4 | 2017 | Issue 73

Media Industry Studies

Teacher: Yr 10 Mrs Iconomou

Publicity and Promotions:
 Ms Fabienne Polley

Website:
www.concord-h.schools.nsw.edu.au

Email:
concord-h.school@det.nsw.edu.au
 Concord High School:
 3 Stanley Street
 Concord, 2137

Phone: (02) 9745 3777

Fax: (02) 9744 2683

Circulation: 15 000

Year 10 Journalism Team



A MADD NIGHT!

Story by Trinity Santos

Music, Art, Design and Drama four of the most interesting subjects the creative mind can explore. A showcase of students' work and incredible talent from art, drama and music were displayed to the public at Concord's renown Year 10 MADD night.

Visual art and visual design pieces created by the ever so talented students were displayed in the staff common room, an area for the public to look around, be intrigued and amazed by the excellent presentations of design. In preparation for MADD night, Andrea, a visual arts student, explained the own work that was exhibited. Their work on "emotions and sensations based on the consumption of food" and also "wearable art" based on "myths and legends" created over term one, two and three. Andrea explained that in class "We had to create and curate a fictional art exhibition and choose a theme. Then we had to create a piece of artwork to go with our exhibition." Andrea's fictional art exhibition took on the theme of a "mid-century modern take on the stereotypical housewife in the mid 50s." Further she added, "My artwork displayed in the exhibition was a photo media piece, which showcased the housewife at home, doing things besides cooking and cleaning. It expressed the sexy, seduc-



tive side of the housewife." The visual design students presented their models that they had created in class this term where the students designed a set. The students chose a movie, book or play and then had to select one scene from it and turn it into a set design. Heidi, a visual design student chose a scene from the movie "The Corpse Bride" and said that, "The process of making them was fun. We had to choose what we were doing then sketch it a lot but the model making was probably the

best part." The works from both the visual design students and the visual arts, were absolutely stunning. It's incredible how creative year 10 students can be.

Music is a popular subject amongst students as it is so inclusive of all musical talents. Students who participated in this subject throughout the year performed at MAD night and presented an array of songs, utilising all kinds of instruments. Mya, a member of the music class, was most impressed by the audience response. In groups of 5, the students performed two songs. Mya's group performed the popular, "Shape of You" by Ed Sheeran and "Moves like Jagger" by Maroon 5. "First we had to work out who was going to play which instrument and as soon as we decided on our instruments we began learning our piece, as it took some time for us to learn the individual pieces and polish everything in time for the big night." Mya thought her groups MAD night performance was electric.

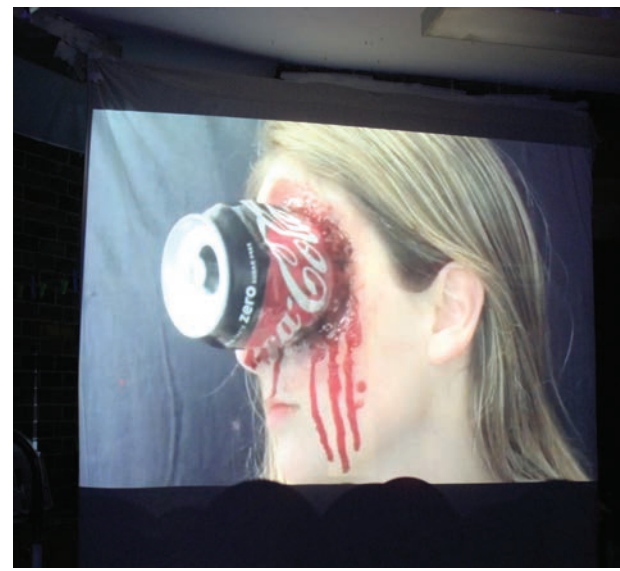
Finally, drama- the expression of self through performance. For the past term, the drama students have been devising a group performance. In groups of 5, they were given a sheet of paper with an array of different phrases that they had to chose from and integrate this somewhere into their performance. The students all had a diverse approach



to their group pieces and each group explored different styles of theatre. One drama group explained that their hidden message allowed the audience to reflect on society and how people are constantly discriminated against due to their gender, race and religion and the rippling impact this issue has on their future lives." The overall process of the group devised performance started with forming groups, choosing a stimulus and then devising a 8-12 minute performance.

The students appeared to enjoy celebrating their public performances success

MADD night is a time when year 10 students can express their talents. All art pieces shown from visual arts and visual design were all stunning and really expressed and encapsulated many of the great ideas of our talented individuals at Concord. The public also loved and adored the music and drama performances, said to be one of the most MADD night performances yet. Well done to all.



SAMANTA'S CRAFTY SPEECH



On Monday 30th October 2017, The Rotary Club of Burwood and St Leonard's Toastmasters conducted a 'Speech Craft' contest that involved Year 7-10 students from a number of local high schools, including Concord High School.

The night aimed to give students valuable public speaking experience as well as make a valuable contribution to the local and international community. By improving confidence in public speaking and helping young people to

become strong leaders. Competing with 14 other students from a variety of local public and private high schools, our very own Samanta Choo in Year 8 was awarded Second Place in the

Speech Craft competition. This is an outstanding achievement for Samanta and she should be congratulated for representing both herself and Concord High school with pride.

RECOGNISING ACHIEVEMENT

Story by guest reporter Erica Hill-Munro



Concord High School strives to reward their students that have been respectful, responsible and achieving. Will you be the next to be rewarded?

The annual presentation night is quickly approaching but are you aware of all the preparation which needs to take place before the night. Many of the students and teachers that are involved in planning the night (including the principal Mrs Engisch and also Miss Shiels) have been

working hard in an attempt to make presentation night the best possible. It involves the creation of invitations and the program, musical performances, catering and the organisation of the awards and trophies. It is a huge task.

The annual presentation night is usually held in the school hall and is an event that acknowledges the many achievements of the students at Concord High. Presentation night is much

more than a formal assembly that both students and parents can attend. The students who have won awards on the night are told in advance, so that they can ensure they are there to receive their awards. Ms Shiels has been hard at work organising the trophies for the night. This has involved contacting last year's winners to retrieve some of the trophies and matching them with the winners for this year. The list is compiled and accompanies the trophies to the engravers for finalising.

Presentation night is a great way to allow students and parents to acknowledge the achievements of the students who attend Concord High School.

Another way that Concord High School rewards their students for follow-

ing the three core values of the school is rewards day.

Rewards day is held twice a year, at the end of each semester and is when a student has received fifty or more merits through that semester. They are rewarded toward the end of each semester by going somewhere such as the movies during a school day. Students hand in their merits to their year advisor. After doing so, when rewards day is coming up, they will receive a permission note. Students need to sign the permission note and bring it back to school before rewards day takes place.

So next time you receive a merit in class or around the school, make sure you don't lose it in order to have your chance of going to rewards day next semester!

A LESSON FROM HISTORY

Story by Aylin Cihan

Year 10 had the opportunity to experience a glimpse of what life was like during WWII and the daunting time of the Holocaust. On Monday the 23rd of October 2017, year 10 students enhanced their understanding of Australia in World War 2 and the Holocaust by attending the Sydney Jewish Museum in Darlinghurst.

This history excursion helped students extend their knowledge of the historic past and gave them a great advantage in their assignment in regards to discussing the propaganda of World War 2. The outing was not only beneficial for learning about the Holocaust but it also gave students an insight into the religion of Judaism with the Museum showcase of the Torah, Menorah and works of art.

The tour first started with a presentation from, Holocaust survivor, Olga Rosenberger who spoke about her time in the Auschwitz concentration camp.



She first started to explain that her sister was the first to be taken from her family and that was the last she ever saw her, and after that occurrence she and her parents were taken to the camp where she would be separated from her father.

However, she was lucky enough to stay with her mother the entire time she was at the camp. She went on to say that she was made to dig

deep pits in the ground to put all the dead bodies in during the winter.

That winter was recorded as one of the coldest recorded winters in a couple of years. To stay warm a blanket was thrown over 18 year old Olga Rosenberger's skeleton-like body by Etta, a Kapo from Auschwitz who Olga knew from her hometown. Olga said that it was very difficult to leave camp

as there was an electric fence that guarded the perimeters. She further expressed that after Nazi Germany was falling and World War 2 was ending, she had finally been able to escape with her mother, who was the reason she still had hope. When she was found by soldiers she weighed 29kg and had typhus. Unfortunately, her mother died that day. When waiting to get a displacement card she collapsed and was carried out in a stretcher. Olga Rosenberger was devastated but kept on going and was liberated and returned to Czechoslovakia and she later moved to Australia and where she currently lives.

After this emotional story from Olga, year 10 went on to look at the artefacts in the museum and learnt more about Judaism. The museum showcased Czech Memorial scrolls, Torah scrolls and fake identity cards that Jewish people would use. One man called Alfred Politzer had a fake identity card and wore a hat that was typical of the local Nazi youth in his picture to make sure that he would not be taken.

After hearing a speech from a Holocaust survivor and looking around the Museum, the excursion ended for year 10 and they were left with much more knowledge about World War 2. It was not only an informative and enjoyable experience for the students but also for the teachers who attended.



CHARACTERS COME TO LIFE

By guest reporters Solveig Johnson and Cindy Quocson

Have you ever thought of bringing anything to life? Even a fridge? Or a dragon? Well our class (in Year 8) had the pleasure of doing so by taking part in a workshop to learn how to make a claymation video.

On Friday, the 1th of September, our Year 8 Gifted and Talented class marked their names off before heading off to the staff common room, where the workshop was held.

Jason from Digi-ed was waiting with a presentation ready, along with equipment set up around the room. He showed us how to set up the cameras, and how to make our movies.

After a short introduction, we got into groups and we began to illustrate our backdrops, and create our characters out of polymer clay. By then, it was time for recess. We left all our equipment



behind and left to take a break before resuming our hardwork creativity.

Digi-Ed supplied us with powerful cameras and laptops to use. We used a special stop-motion program to piece the photos together. After taking all the photos we needed, Jason showed us how to add sounds and music to our videos. After lunch, we put the sounds and music onto our videos using iMovie. Jason took our finished product off the laptops,

before burning them onto discs. While he was preparing our copies to take home, we got to see everyone else's' videos. We had stories in space, about dogs and mermaid.

Afterwards, we thanked Jason and chatted about the day. Jessie thought it a valuable experience. "It was great," while Erica also amazed at the magic of creating life. "We had a great time. It was an enjoyable and interesting experience."



BIG AND GETTING BIGGER

By guest reporters Andrew Kim and Esa Khan



Over the past couple of years, Concord High school has grown dramatically. Some may say that this opens great opportunities for the school, with more subjects and electives able to be offered. But is this a good thing? With the limited space available what is our school's solution in the future? Another demountable? Don't we have enough of those? Maybe a whole new common would be a

better solution given the continued growth of development in the local area and the increased school size?

Even though there is a new high school in the area planned for the future, Concord still needs classrooms and facilities to adapt to the ever-growing number of students. We asked some students in year 8, What is your opinion on the school's growth.

"I believe that the school is growing rapidly in numbers. An increase in the size of the school would be ideal." - *Jeremy Lee.*

"In my opinion, the school should think of more methods to prevent overpopulation."

-*Dong Joon Yi*

"I think the government needs to work more to build more schools in our area, so we can make our catch-

ment area smaller."
-*Emma Northridge*

Concord High School is a vital community asset with many suburbs depending on it for their children's education. It has many challenges which are currently being addressed by the staff. But it will be interesting to see what the grand vision for the school is and what the future holds.

BLUE DATTO WORKSHOP SUCCESS

Story by Ely Corliss



It's vital that people around the age of 16 and 17 are aware of how dangerous driving is and how they can prevent accidents happening. The people at Blue Datto, a non-charitable organisation which is all about informing teenagers about preventing crashes and saving lives while driving, came to Concord High School and ran a workshop for Year 10 students on the 16th October.

Blue Datto in conjunction with the PDHPE faculty prepared and planned a workshop to educate students on the risks of driving and what aspects can be considered to prevent an accident from occurring. The workshops were run by mentors from Blue Datto. The year group was split into their classes and had a designated instructor for the day. The workshops involved students being presented with driving scenarios and had to spot potential safety hazards, including the use of a mobile phone, distractions for the driver and external risks that could wreak havoc on the road.

Mrs. Stojkovski was the brain behind the organisation of Blue Datto coming to Concord as they offered to come to our school and educate the students. This program offered workshops which would be a great benefit to Year 10, since they are the students getting to the age when they will be presented with the responsibility of driving. Therefore, it is imperative that students gain the knowledge necessary for road safety.

Many students took part in the day of learning about road safety, hazards and the risks involved in driving. Odile Pusenjak, a Year 10 student, had nothing but positive things to say about the organisation of the day and the workshops delivered. She said, "We got to see different perspectives of road safety and explored different parts of road laws which was good to understand since I will be getting my L's soon."

This is exactly what the day set out to do as many students are in the same situation as Odile, and will need the knowledge and information for their first year of driving.

Mrs. Stojkovski also stated that students and staff here at Concord have been saying really positive things about how the day went. "Lots of Year 10 students mentioned that they really enjoyed the program and found it useful. They really liked the practical strategies that they could use to get out of a dangerous situation when being in the car."

Concord High would definitely like to have Blue Datto back at the school next year to teach the next group of students, going for their L's, road safety precautions they can benefit from.



ENVIRO CLUB TO THE RESCUE

Story by guest reporters Hannelore Pusenjak and Aoife Collins

Enviro Club has had a successful and eventful year. This fun, collaborative club has achieved massive things this year, not only physical attributes like weeding, mulching or planting and also attending events like 'Youth Eco Summit' (YES) at Sydney Olympic Park in term 3.

The main project this year was to rejuvenate the Wildlife Corridor along Crane Street. Going into term 4, they are creating a veggie garden and a vertical garden near the Science common. Enviro Club has worked incredibly hard in the past year so we'd like to share our achievements with you. The Enviro Clubs goal is to essentially create a sustainable school and community environment.

We interviewed Miss Bekheet, a Science teacher at Concord, one of the main organisers of this club. We asked her about her thoughts and ideas of the progress the club has made and her passion for the

environment was obvious. "Mr Anderson approached me, last year in term 4 and said he would like to have an Enviro club. He asked if I was interested and to coordinate the club. We wanted to make it fun, collaborative and hands on. I am so glad he gave me the idea because it has really worked out well and has benefited both us and the environment.

I really didn't expect the amount of students that wanted to get involved and I was so happy with the diverse idea of the students and the group itself.

My sports group and I are currently working on creating a garden along the side of common 7. We want to plant vegetables to be utilised throughout our school. Mrs Celik, a coordinator of the club is planning a vertical garden for us all to work on.

Ms Celik and Ms Bekheet hope to continue increasing student



engagement and student numbers within the group which could in turn, tackle bigger problems and projects.

Ms Bekheet said "Our students are great! I love working with them all and it's lots of fun."

Enviro Club has sub-groups for all aspects of the environment. Everybody plays an important role in the club.

The Promotions Team: they help get the word out and promote our club. They also design posters and videos.

The Tech Team: using the schools social media, they advertise our projects and club.

They also filmed our progress to show at the YES Summit.

The Landscaping Team: they help design our gardens and choose what plants to use and where to put them.

The Human Resource Team: they contact companies to provide us with resources like plants, tools and soil.

Information is provided in the daily announcements about meeting times and students can come check it out in Common 7. The Enviro Club welcomes everyone!

HEALTHY CHOICE FOR YOUNG

Story by guest reporter Emma Northridge



Ever wondered how healthy you were eating? Plant based diets are becoming increasingly popular among young people, boasting benefits such as less chance of certain cancers, weight loss, environmental benefits and there are obviously ethical motives. More and more young people are choosing a vegan diet and lifestyle, with roughly 10% of the year 8 Gifted and Talented class choosing to eat vegan diets. There are many com-

monly known benefits to plant based diets, such as lowered risk of certain cancers, weight loss, environmental benefits, on top of ethical reasons.

Tatjana, an eighth grade student at Concord High said that she knows that people on plant based diets are less likely to have cancer, heart attacks and strokes. However, there are some nutritional pot holes commonly associated with plant based diets, the most common being iron and

b12 deficiencies which can lead to anaemia.

Daniel, a student in year eight, said that he thinks vegans don't get enough protein. Hannelore Pusenjak, a student in the year 8 GATs class and a vegan herself says that vegan diets are the healthiest. "Plant based is ultimately healthier because elements of omnivorous diets have been scientifically proven to be unhealthy, and for me personally, I've felt healthier mentally and physically since I've stopped eating animals."

While part of her statement may just be anecdotal, there is truth to the claim of animal products being unhealthy.

The world health organisation has classed meat as a carcinogen, and processed meats, like salami, sausages and bacon, are an IARC grade 1 carcinogen. In 2017, there is a plethora of plant based alternatives for animal products- almond milk, soy cheese, coconut ice-cream, soy protein 'beef' mince, bean burgers... the list goes on. Pretty much anything animal based can be made vegan. Iron and protein are easy to supplement.

Overall, there are many benefits to a vegan diet, but it must be noted that there are disadvantages, and for young people, it can be hard to eat a plant based diet if your parents don't agree with your choice.

THE ADVENTURES OF WALTER THE DOG

Story by Odile Pusenjak



The talented Year 9 students of Concord High School deliver a drama performance every year to share with local primary schools. These plays are an hour long and children from kindergarten to year six are invited to get a taste of an aspect of a variety of drama projects. The production is targeted at a primary school audience. The task is assigned to give Year 9 students a full production experience, with rehearsals, development of characters, creating sets, props and costumes. It is the only chance they get to do a full group production in the drama course over two years.

The performance is called "The Adventures of Walter the dog" a comedy about a dog that no one wanted to adopt, hence he was stuck in the dog pound. The play is based on the famous book series by William Kotzwinkle and Glenn Murray - "Walter the Farting Dog". Mr. Slocum adapted the first book into a stage show, as he previously did with "Captain Underpants" 2 years ago. A friendly natured and smart dog called Walter is adopted from a dog pound by a family,

and they learn to get used to his individual issues and Walter learns to love their crazy but caring approach to life. The play is well suited to a younger audience as it is full of laughs, love, and action.

The performance took place in week 10 and included a variety of morning and night shows. The show premiered for Newington Public school on 6th December, and Concord Public school attended on the 7th and 8th. The night-time performance on Thursday 7th December and Friday 8th December at 6 pm was most enjoyable.

Students were to read through the script and then sort into roles and practise it along with staging and rehearsing constantly in the weeks leading up to the show. Madison Dring, a year 9 drama student said, "I liked this term because we had a lot of fun. Using a script was so cool because it was a complete change from our previous puppet show in Term 3." Caitlin Adams, another drama student was happy to have the opportunity to perform for younger audiences with her

entire class. She said "We had been working on it since the start of this term and before each performance, I was pretty nervous because we hadn't performed anything like it before."

The cast of the show, along with Mr Slocum, made everything that was required for the show in terms of set design, props, and costume. Mr. Slocum was excited to see the performance come together and to be part of the show "The Adventures of Walter the dog."

He enjoys teaching this aspect of drama "I always enjoy seeing the students' attitudes changing from cynicism, negativity, and nerves at the beginning of the rehearsal period, through to enthusiasm, and belief once they have done their first performance for an audience! The experience provides the biggest learning curve in the drama course and has the wonderful bonus of creating memories, and a sense of belonging and achievement as a group. The cast enjoyed themselves immensely. There was a lot of fun going on in rehearsals. There were many strange and unusual characters in this show and the cast embraced the cartoon-like nature of the show, rather well. The audience seemed to have a ball!"

The Drama class of 2017 is a brilliant and capable group of year 9 students who proved their talents in performing the production. They demonstrated hard work and commitment in their performance and had a lot to share with the audience.



Feature Article

The News @ Concord
Student Newspaper of Concord High



DIFFICULTY IN GAMING

Story by William Hughes

How many people understand the difficulties in Gaming?

With the release of Cuphead, a platforming shooter that has been touted as one of the hardest games of 2017, people around the world have been complaining about how the game is too hard. Many gamers have wished for an easier mode where they could just waltz through the game and enjoy the art style and music, instead of constantly getting frustrated and stressed about the bosses they have to beat to move on and complete the game.

There are so many games that struggle to find that balance between easy, challenging and frustrating and although Cuphead may be hard, at least it is consistent, and you know what you're playing, which is how the developers intended the game to be. Where video game developers get confused



and struggle, is with the addition of multiple difficulties, scaling difficulties, exploits and ranking systems. With all these different systems in place it can get hard for a player to discern what is easy, what is difficult and what is unfair and this can lead to the player's experience being ruined. An example of this is Halo 1 which has four levels of difficulties you can choose from; Easy, Normal, Heroic and Legendary.

The Heroic difficulty, gives you a lot of options and freedom in what you do and is a lot less punishing. You are able to use the weapons you enjoy and beat the game with enjoyment, experiencing everything it has to offer, but this is the problem. Which one is better? Legendary is more challenging, but weapons that are more unique and entertaining become obsolete and instead, all you could use were the 'over-powered' weapons, which are a lot less enjoyable to play with.

On the other hand, with Heroic, even though there were a lot more options and your favourite weapons were viable, the game is not as challenging compared to Legendary, a cakewalk. Halo 1 is not the only game that has that irritating gap between kind of hard and very frustrating.

Mario, MegaMan, Shovel Knight. These games all have one thing in common, a fixed difficulty. As previously mentioned a fixed difficulty means you know your experience is being tailored to exactly how the developer intended, yet, this doesn't always result in the perfect game. Having a single difficulty can take away from the replayability of the game as once you beat it, that is all there is to it. Furthermore, sometimes this singular difficulty can be taken too far, and this can ruin your gaming experience as you

may find the fixed difficulty way too hard or way too easy. Another problem with difficulty lies with the unnecessary addition of other less relevant game modes. Games such as Bioshock 1 on Hard, Uncharted 2 Remake on crushing, Mass Effect 2 on Insane, are all difficulties that felt amazing and made me believe that these difficulties are how the game should be played, as the experience was both difficult and thrilling and gives the player a sense of overall enjoyment. Why is it then, these games with these already perfect difficulties have other supplementary



difficulties that just end up feeling like an inferior way to beat the game and take away from the player's experience? An interesting and intellectual way to design games is to make them easy to play and hard to master. This allows the player to enjoy the game, then after they beat it, they can come back to the game and master their skills. This makes the experience interesting, gives the game depth and keeps it alive. You don't want a game to have a static gap where you feel like you can't get any better. If you encounter a poorly designed difficulty it can take away from your experience of the game and make you not want to play it.



Although difficulty in games is completely subjective to those who are playing there are many factors that can add and detract from a player's enjoyment of a game. A good gaming experience always derives from a well-made difficulty.

A HOLIDAY, INTO SPACE!

Story by Nicholas Lawrence-Palmer

Despite humanity putting the first man on the moon decades ago, way back in 1969, with no more computing power than an average iPhone 4s, space travel has not advanced very far beyond this first step. Only a measly 536 people have ever been to space and not one of them have ventured further than our own moon. Many people have tried to get a person on Mars, with many targets being set over and over. '2010!' they said, then '2012!' , '2015!' and finally '2020!'. Each target has come and passed, with no signs of progress. Many people believed that our progress had ground to a halt. They were right until Elon Musk crashed into the spotlight.

Born in 1971 in South Africa, Elon Musk is a self-made billionaire through founding and selling many companies such as Zip2, a computing company, and even PayPal, the biggest secure online funds transfer. In 2002 he founded SpaceX, which he still owns today and has utilised as a platform to announce his interstellar plans.

Through SpaceX, Elon Musk made headlines when he sent his first rocket, the Falcon 9, to the international space station with the promise that this would be the same way he would send everyday people to space in commercial space travel. He again reached the headlines with his announcement of 'Mars city' with the controversial statement "humans could live on Mars by the 2060's."

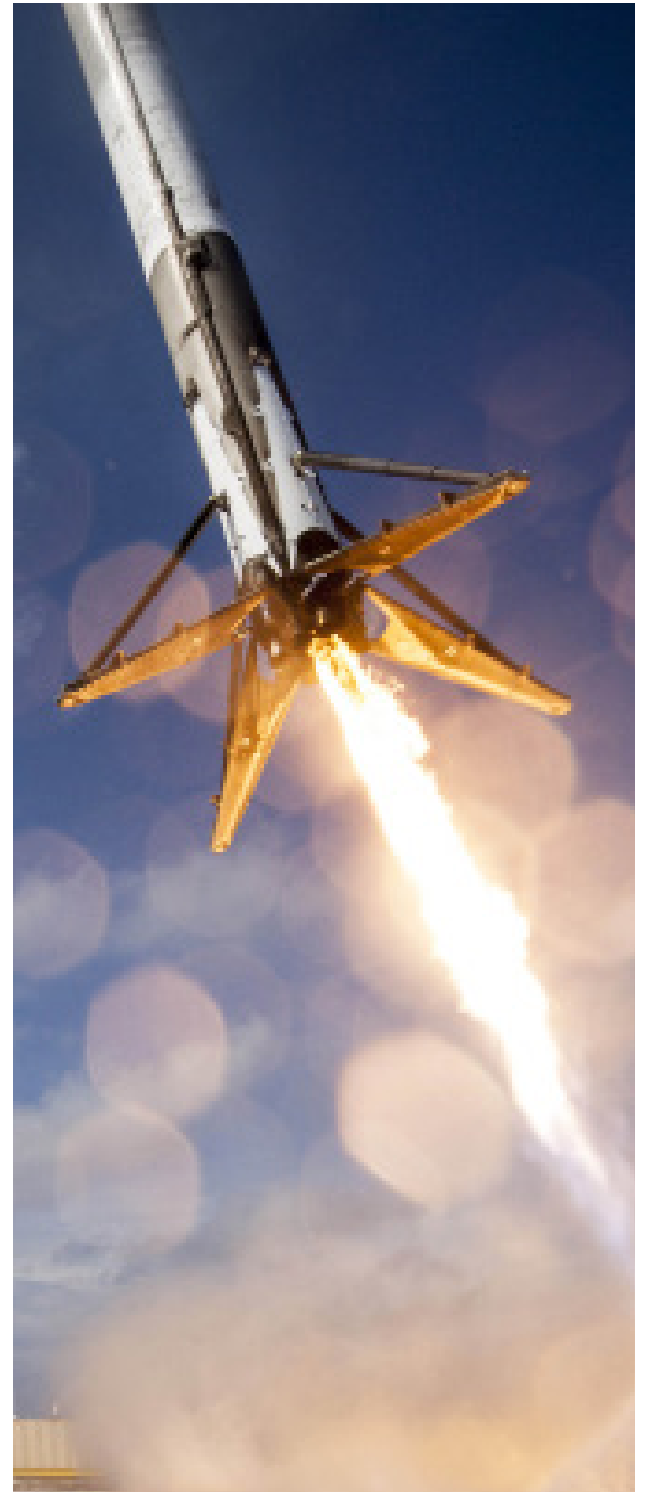
People were not too happy with this statement as it is a clique by this point but as Musk reassured the audience, SpaceX had 'contributed more to the advancement of space travel than any other organisation this decade.' He was right, at being the first private organisation to deliver goods to the International Space Station to develop the most powerful rocket of all time, called the 'Falcon Heavy' which is capable of lifting 54 metric tonnes. Therefore, the fact that he is correct about his accomplishments just makes his Mar's goal all the more exciting.

Unfortunately, not everyone is too pleased with Elon Musk's scheme with some big names calling foul on his expedition. One such person, the famous Neil Degrasse Tyson, even went as far to say: "The delusion is thinking

that SpaceX is going to lead the space frontier. That's just not going to happen." This controversial line was mentioned in an interview with a journalist from The Verge. He continued with: "It's not going to happen for three really good reasons: One, it is very expensive. Two, it is very dangerous to do it first. Three, there is essentially no return on that investment that you've put in for having done it first."

Many people also questioned Musk's morals when he became an advisor to President Trump late last year. With many of Trump's known policies directly contradicting what Elon Musk supposedly believes in, such as stopping climate change, and space being a priority, heads were being scratched as to his true motives. Although, in June of this year when Trump backed out of the Paris climate agreement, Elon tweeted that he would no longer be an advisor to such a poor leader with the now famous line: "You quit Paris, so I quit you".

Whether you are interested in space travel or not, whether you actually want to be one of the first humans in space, or if you believe that SpaceX will be a failure, one thing is for sure. Elon Musk is a brilliant, maybe even a little crazy, inventor that could assist in ascending humanity into the stars and beyond.



DOWNLOAD GESTATION

Story by Ethan Davies



Ever since the fall of Sound Wave, as they succumbed to debt and shady circumstances, music fans have been left with a massive hole in their lives. No longer does Australia have a music festival but also bands no longer wanted to come down to Australia to perform. Only recently has this been mediated bands in Australia slowly developing and international bands regaining the confidence to venture down under, but now Australians have another chance to engage with the international music community.

Download festival is one of the biggest music festivals in the UK, boasting bands such as; AC/DC, Black Sabbath, Slipknot, Iron Maiden, Metallica, Motorhead and Guns n' Roses within their 13 year lifespan, and this year they have made a plan to venture down under with one of the greatest line-ups the world has ever seen and filling the gap in the lives of Australian music fans. Sound Wave was Australia's premier music festival and hosted bands such as Slipknot, Avenged Sevenfold, System of a Down, Green Day, Linkin Park, Metallica, Sound Garden and Iron Maiden amongst the hundreds of bands who got to play in Australia with this festival. Originating in Perth in 2007, the festival quickly expanded to Sydney and Brisbane and then gradually moved onwards to Melbourne and Adelaide.

However, the festival halted abruptly in 2016, after the organiser, AJ Maddah, made some pretty drastic changes and reducing the size of the festival and line-up which eventually led to AJ claiming that this would be the last ever.

Sound Wave, and 2 days later proceeded to cancel the festival altogether. This was due to poor ticket sales, poor organisation and a terrible line-up. Considering the prior success of the festivals in previous years, many were baffled by this sudden change, and some brief fact digging found that the festival organisers owed \$11 Million to the bands of previous years with the company being millions of dollars in debt.

Due to this and some shady circumstances, the festival died and bands were afraid to tour Australia because they are afraid of not getting paid, thus Australia has had a 3-year drought of bands touring. Many music fans were left with an unquenched thirst, and those fans with a few more connections have been gradually putting pressure on the world's biggest festivals, to take upon the task of conquering the void of Australian music fans and they have done more than that.

Download festival officially released the line-up on the 9th of November only weeks after releasing rumours of the festival, and the line-up has left fans euphoric. This line-up is one of the greatest line-ups Australia has ever seen, and if successful shall put Australia back on the map as one of the greatest music destinations in the world. With most of the bands such as Amon Amarth, Arch Enemy, Gojira, Mastodon and Korn not having been to Australia since the fall of Sound Wave, it's also great to note the presence of smaller and growing Australian bands, instead of the all too common presence of the big names in Australian music,

giving bands a great opportunity to develop and expand on the international stage while also housing international talent for the world to appreciate.



BOLTING ONTO THE VIDEO GAME SCENE

By guest reporters Darcy Cohen and Daniel Evans

So, you've just finished your 1000-word history essay and you feel like some 'me' time, you could go to the park or meditate, but for most of us the first thing we go to are video games.

Video games are a well-known tool for stress release, and when studying for 2 hours straight isn't your forte, video games can be what you need. Stylish and full of personality, Run 3 has "bolted" onto the video game scene, surprising fans of the original 2 games. This trilogy has fashioned the online flash game into what it is now. With great graphics (for a free game), a terrifically endearing single-player campaign, and a fun cast of unique characters that serve as an example to all amateur and indie game developers on how to develop a videogame.

Run: A History

Most students who went to primary school may remember the infamous website 'CoolMaths-Games.com', as one of the few unblocked gaming websites available to play on school desktops. For most people, the game of choice on CMG was Run 1. This humble flash game debuted online in 2008, with the little grey alien running and jumping

his way into our hearts. The game only featured one character, the little grey alien we now know. Its sequel in Run 2, was released in 2011, bolstering the series popularity, allowing the play of two characters, including the speedy Skater.

Finally, Run 3 was released in 2013, to high praise of series veterans, and new players alike, featuring a full story with a sad yet funny story, and the best gameplay of the series. Run 3 quickly became the fan favorite, and is often considered the peak of what flash games can be. Run 3 features multiple characters including returning favorites like the Runner and Skater, along with new players like the Student, who can switch gravity, and the Clone, who can clone himself and then transfer between his clones. It adds a lot of replayability, especially considering there is an infinite mode, similar to Temple Run.

We managed to contact Joseph Cloutier, known on Kongregate as Player_03 and we asked him a few questions, here are his answers.

Q & A:

Q: What was your inspiration to start developing flash games?

A: There was a contest on the old Albino Blacksheep forums, to team up with someone and make a game. Alex (One of his friends) and I teamed



up and ended up winning (against three other entrants, so it wasn't that impressive). Then after the contest ended, we spent another year working on the game before formally releasing it.

Q: How does it feel to know your small flash games have gained so much popularity in schools?

A: Good, I guess. Though it's actually really hard to wrap my head around the number of people playing the games.

Q: Do you have plans on continuing the series, or is there another project in the work?

A: I have plans for at least one sequel and one prequel. But since Run 3 isn't done, it'll be a long time before I start either of those.

Q: How long did it take you to develop and release Run 3?

A: I released the original Android version after about 7 months of development. That was at the end of 2013, and I've been working on it ever since.

Q: Who is your favorite playable character in Run 3?

A: I like playing as the Bun-

ny. If you mean my favorite character in the story, I'm not going to comment. I want people to form their own opinions.

Q: What is your favorite video game?

A: Not counting my own? Hard to say. I learned a lot from playing N, Iji was an amazing emotional experience, Brawl

Minus is silly but fun, and lately I've been spending lots of time on Splatoon 2. Not to mention the games on my favorites list.

Run 3 is available on multiple platforms. On your laptop or PC Run easily accessible through multiple websites and as long as you have an internet connection and some razor-sharp skills you can enjoy this cutting-edge flash game.

On your phone you can enjoy this little gem too, with additional tilt and swipe controls waiting for the bus has never been so fun. Overall, there are few free games available as good as Run and it is worth checking out this little gem, or should I say power cell. Now, back to studying!

A DEBATING TALENT

Who would have thought that one of our own reporters could be so talented? Ethan Davies not only is a talented writer but also a prominent member of our Yr 10 debating team, who was selected to represent South West Region at the State Debating camp where the team won two of their four debates and narrowly missed the semi-finals. The coordinator, Maria Papagianopoulos was

full of praise for the team. "It was a great three days and the students really enjoyed the experience. The students have gained a wealth of experience which I'm hoping they can now share with their own teams. They were a great group of students who worked well with each other and represented themselves, their schools and the region with pride."

Congratulations Ethan!



DOG GONE

By guest reporter Tatjana Lukezic

Dogs are beautiful creatures that are loved everywhere the only problem is that some people don't realise how much work dogs actually are and underestimate what they have to do. Dogs worldwide are put into shelters where, for a lot of dogs, is the end of their life.

Adopting a dog from the pound can benefit you and your family in many ways. Firstly, you save a life. That is one of the greatest achievements you can make. You saved an animal from its death.

Every year 8 - 12 million animals worldwide are euthanised because there aren't enough room for them in the shelters. Another benefit of adopting a dog from the pound is that it costs less for more. The dogs are cheap or even free sometimes and when getting a puppy, you need to microchip them, vaccinate them

and medically treat them, but instead dogs from the pound have already been vaccinated, microchipped and medically treated, either from their previous owners or by the pound. Dogs will instantly love you when you pick them up from the pound. You are what their life depends on so they will love you a lot when you adopt them. When you adopt a dog from elsewhere though they will miss their families and take a while to warm up to you. You should find the perfect dog, that suits you, your living situation and your family.

The carers of the dogs at the RSPCA know each animal well and would know exactly what you're looking for. There are also many breeds to choose from. This is also good so they know which animal is over its baby stage and wont chew everything for teething. A lot of them are house trained by their previous owners and



know how to 'sit' and 'stay'. There are so many dogs with different personalities and breeds to choose from you know you are coming home with the perfect dog. Some dogs are suited for people with certain disabilities or need extra help. For example, elderly people might want a dog for extra protection, blind people might want a dog to help them know where they're going or if you have diabetes some dogs can tell when your blood sugar is high or low. Dogs can help save you if you have a home intrud-

er as they are very loyal.

You won't be supporting mass dog breeding. Pet shops impregnated female dogs that spend their whole lives in cages with little interaction from other dogs. If you do choose to adopt a dog make sure that you are able to take care of a dog.

Adopting a dog from the shelters is so much more beneficial than buying one from the pet shop. You will be giving a beautiful animal another chance at life and happiness.

SAMBA! JUBILATE!

By guest reporter Aleyna Oner



Jubilate Symphonia is an orchestra founded by Tracy Burjan, a primary music teacher of Concord West public school, that unites musicians from Strathfield Girls, Strathfield South High School, Homebush Boys and Concord High School to all play and learn music together!

Symphonia is having its 5th

birthday this year, celebrating it with their own song called 'Samba Jubilate!' The orchestra have a variety of instruments, from percussion, to brass, to strings and to woodwind.

The orchestra is co-lead by Luke Wallace, who is a conductor alongside with Tracy. This semester, we have

been learning Samba Jubilate, 1812 Overture and Dubinushka, which we will be playing at a concert on the 18th of November! We have interviewed a musician from the symphony itself, a flautist, Ellie June, who gave us some insight into her first experience playing music and the appeal of the symphony.

"I started playing the flute in Year 3 because I thought it was cool to play. There's a difference with playing with an orchestra compared to by yourself because you can hear yourself when you play and be more confident."

"I got interested in joining Jubilate when some of my friends went there and told me that it was a good orchestra. I have been a part of Jubilate for 2 years now."

On Thursday the 9th November, Jubilate played for the opening of the Homebush awards night ceremony. We played 4 different songs, called Finlandia, A Matador's Tale, Surprise Symphony and Waltz of the Flowers. We played to an appreciative audience of 300 guests.

Jubilate has been growing more with each year that passes, with students coming in from different schools in the region.

Jubilate is always open for any students to join, no matter what level you play. It gives young musicians the chance to make friends and play with other kids, as well as improving your own musical skills.

KEEPING FIT IS KEEPING HAPPY

Story by Sophie-Ann Williams

Keeping fit and in shape is one of the most important things in your life for your physical and mental health. Although when most people think of keeping fit they think of running on a treadmill or sweating it out in a tiny little gym. What people miss entirely is the crucial component of food.

Most people come to the conclusion that to become fit you shouldn't eat at all, but in reality eating nutritious and wholesome meals is absolutely vital. Hundreds and thousands of books and articles are being published all the time around the world to try and

help people focus on fitness and food. One method of exercise to accompany having a healthy and balanced lifestyle is HIIT (high-intensity interval training).

HIIT is a special form of exercise, which is designed to keep burning calories for up to 24 hours. It involves doing high intensity training for about 15 minutes a day, just 3 times a week. HIIT gets your heart rate up and keeps it up for longer while burning more fat in a shorter period of time.

There is so much information online and YouTube videos that explain the sci-



ence behind HIIT and provide a routine of specific exercises to execute, even from the comfort of your home.

One simple example of HIIT training is running in intervals. For example: sprinting for 100m then walking for 50m, sprinting for 100m again and so on. These burn calories faster and for longer than just going for a regular jog as it helps your heart rate to go back to normal, faster, increasing fitness levels and calorie burn.

The most important thing to remember is to keep eating, keep hydrated and to keep happy.

Feeling down? Go for a walk or better yet, Google search HIIT training and pump out some intervals.



20B Barnstaple Rd Five Dock (Next to Tigers Five Dock club)

Five Dock Park Tennis Centre

Jeff Viskovich Tennis School
Tennis Australia Qualified and Certified Coaching

Junior Development Program

Tennis Coaching

Directed by a certified club professional coach

2018

After School Term 1 classes

Starting Monday 29th January through Friday 2nd February

Saturday Morning classes

Starting 3rd February

All classes 1 hour per week for 10 weeks

Max 7 per group **Cost \$160**

ANZ Tennis Hot shots Free T-Shirt

- Children 5-16 years of age
- Beginners to Advanced players
- Training squads for competition players

For booking and enquires please contact Jeff Viskovich
0408 169 543
jeffviskovich@gmail.com

2018

Holiday Summer Camps

Camp 1 January 8th to 11th

Camp 2 January 22nd to 25th

(Monday to Thursday)

9am - 1pm

\$140 per child (\$35 per Day)

FREE sausage sizzle

- **Private lessons available**
\$35 - 1/2 hr, \$70 - 1 hr
For Children and adults, all standards and ages

- **Cardio Tennis**
New program for adults and teenagers
great fitness workout

Court hire \$20/hr, \$22 with lights

All programs under the direction of Jeff Viskovich
Former ranked Australian and overseas touring player
Tennis Australia club professional coach
(Any classes cancelled due to rain, can be made up on another day)

TENNIS COACHING ENROLMENT FORM

Please complete and mail to: **PO Box 3423 Waremba NSW 2046** or Email: **jeffviskovich@gmail.com**

Child's name: _____ Age: _____ Date of Birth: _____

Address: _____ Postcode: _____

Phone: Home _____ Work/Mobile _____ Email address _____

Parent's Name: _____ School attending: _____

Ability level (approx): Beginner Advanced Beginner Intermediate Advanced

Preferred days and times: _____

MAKE HEALTH A HABIT



SWIM LIFESAVING

Story by Rory Hopkins

Year 7 students have recently participated in a program designed to save lives. On Friday 8th, Monday 11th and Tuesday 12th December, this group of young students participated in a water safety and lifesaving course. Students were divided into two categories — non-swimmers and average/strong swimmers. Students that identified as non-swimmers undertook three intensive swimming lessons aiming to teach them the basics, while also instilling in them lifelong confidence in the water (it should be noted that this group contains a very small fraction of the year). Average or strong swimmers participated in a course with the focus of identifying and dealing with risks associated in and around the water.

Students learned a variety of skills, including how to assist someone who is in danger, how to swim



deep and equalise, and more. Students learned which clothes are appropriate to swim in, how to safely enter and exit the water, and more skills relating to life-threatening situations which must be handled in a split-second.

The uncommon skill of self-defence in the water was also heavily emphasised, as it is an aspect of water safety that is often overlooked. When rescuing a drowning person, it's important to understand that they will be in a state of severe panic, so it's essential that a student understands how to preserve their own safety while someone else's is threatened. The course took place over three days, with each day broken into two parts. Half of Year 7 travelled to Enfield Swimming Pool for half the day, as the pool is not large enough to accommodate the entire grade.

In summary, the course was an important success and the PDHPE teachers were confident in their student's newfound lifesaving and safety skills. In the honest words of participating teacher Mr Munday, the course is "the best way to prevent death over the summer holidays."



CONCORD'S CHESS CHAMPIONS

On the 9th of November, 37 students turned up to participate in the Concord High School chess tournament. All students came from the Year 7-9 age groups.

The day was a great success, with considerable enjoyment being gained by all involved. After a whole day of chess matches, we were left with a top-eight grouping for the quarter-finals.

The participants at this level were Louie Roberts (Year 8), Sue Yoon (Year 8), Finlay MacDonald (Year 8), Leonardo Rodriguez-Magana (Year 8), Edwin Deng (Year 9) and Daniel Yeum (Year 9), Liam Dowley (Year 9) & Wookho Jung (Year 7).

to the semi-finals were Louie Roberts, Sue Yoon, Wookho Jung and Liam Dowley.

It should be noted that it was a remarkable achievement for a Year 7 student – Wookho Jung – to make it through to the semi-finals. In the final, between Louie Roberts and Liam Dowley, Louie Roberts was the victor in a match where Louie cornered Liam's king in a surprise move.

